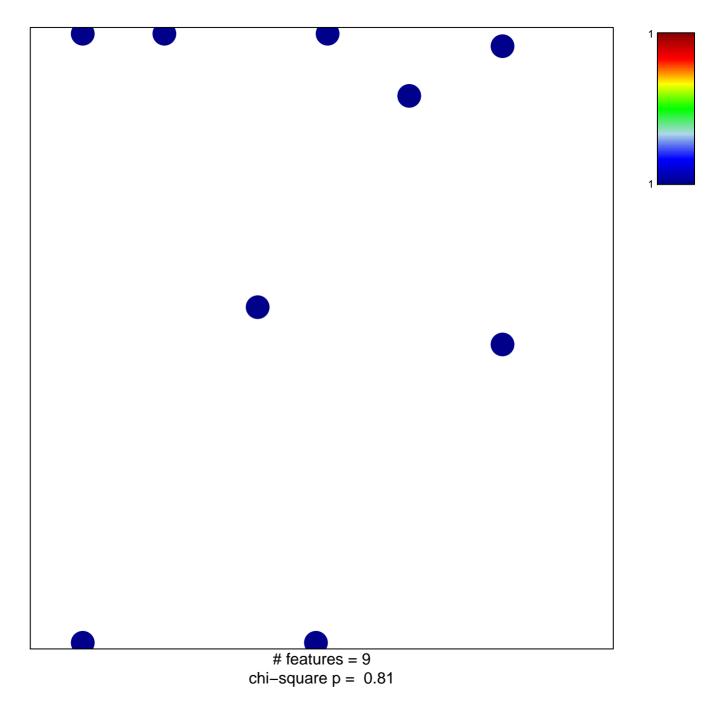
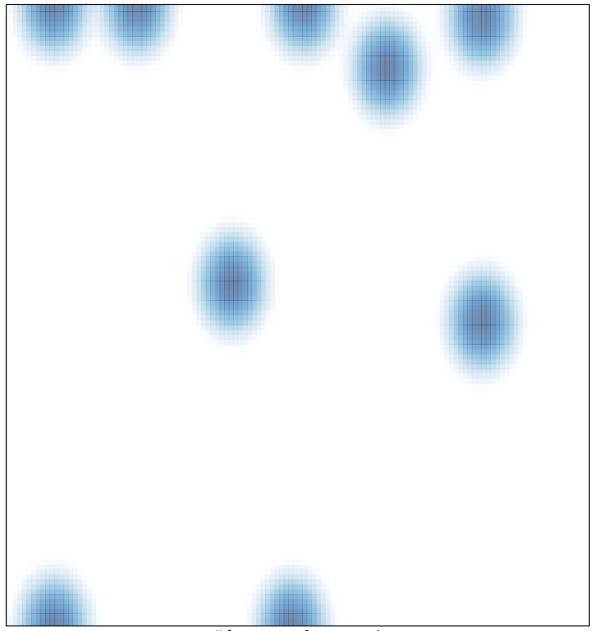
## GHO\_ATF5\_TARGETS\_UP



## GHO\_ATF5\_TARGETS\_UP



# features = 9, max = 1